

MICRONATIONAL WAR GAMES

A way for nation-builders to resolve conflicts by playing with toy soldiers



- THE KINGDOM OF UNIXPLORIA -
"Books, Collections, and Micronational Dreams"



About playing with toy soldiers

If you're not a teenager anymore, you may look at plastic army men as a redundant toy. A toy that harks back to the 80s, long before computers were the main and the term "screen time" was yet to become a thing.

These little green men were, more often than not, toy box fillers and something to clutter up your shelves.

Many kids had these back in the day. We were left to use our imagination, build dens, hang out on street corners, or figure out how to conquer the world from our bedrooms. Or get a bag of cheap army men to play with! And play with them we did. We played with them, and we loved it.

Playing with plastic toy soldiers was both fun and cheap. It kept everybody away from screens, even Commodore 64s, and encouraged lively bonding. And I am sure it will do the same for you, fellow micronationalists!

What you need to play with toy soldiers

- ✓ You will need to select an army each.
- ✓ Each player will occupy each side of the room. You will need to be at least 6 feet apart, if possible. An open space is required.
- ✓ Each player will set up their armies opposite each other. You can use bits and pieces such as boxes, books, and cups as barriers if you want to.
- ✓ You will need a small squishy or ping pong ball to play.
- ✓ Both players will throw the ball/bullet/projectile to knock down their enemies.
- ✓ The player that knocks down the most soldiers wins! You will need your victory dance or a thoughtful plan to avoid being a sore loser.

Pick an army each, stand them up, knock them down, and the player that does this best wins the game.



There are hardly any other rules to remember. The fun comes with seeing all the enemy soldiers bouncing into the air and flying in all directions from the impact of your ball.

But be warned. This game can get silly. A bit like Throw Throw Burrito. That's a silly game for all the right reasons and also suited to settle micronational disagreements.

Steps for playing with toy soldiers as a game: Part 1- Build your forts

With this play mode, you must stand your soldiers up and knock down each other's soldiers to win the game.

As mentioned above, you'll need very little to play this game.

1) Select your army colors

Each player will need to select a different color for their army. For example, "player 1" can be the green army, and "player 2" can be grey, tan, or black, whichever other colors you may have at your disposal. You both need different colors.

2) Select how many soldiers you want to play with

Depending on how strict you want to be, select an equal number of soldiers each to make it a fair game. You may wish to play with 20, 50, 100, or 300; it's up to you. A couple of things I would like to mention when playing with specific numbers is this:

Playing with more soldiers can make it more satisfying for both players. More pieces, more chaos! Also, the more soldiers you decide to play with, the longer it will take to set up and tidy up afterward.

3) Set the soldiers up for the game | build their army bases/forts

Try to get approximately 1,5 m/5 feet apart. You can either play on the floor or at a kitchen table. It shouldn't break the game if you can't put enough distance between you. Just try to put some, if nothing else.

With your selected army, start to build your fort, base, or camp however you wish to see it. I've called it "Forts" in this article, and it's also fitting for the game style you will play with them.



Once you have positioned your toy soldiers, jeeps, and tanks, ensure your opponent can knock your pieces over with the ball/missile. Tricky targets are allowed – just not impossible ones.

You can place your pieces on boxes and use the barriers included as long as the part or most of the soldier can be hit by the enemy player when the ball is thrown.

4) You will need a ‘bullet’ to play with – what to throw at the toy soldiers

Now that you have set up your army soldiers for play, you will need a ‘bullet’ or a ball to throw at the soldiers.

An excellent item to use as a projectile or bullet is a Ping Pong ball or a small squishy ball. Nothing heavy, nothing dangerous, and nothing that can break family heirlooms.

The ball of your choice will be used to knock down each other’s toy soldiers, nothing more. Just keep that in mind.

[Prepare your army for battle: Part 2](#)

Now that your army is ready for action, the next stage looks at how to play with toy soldiers with detailed rules. It should be mentioned that these are not official rules – as there are many ways to play with toy soldiers. You should both now have the following:

Player 1 – one army set up so that the enemy player can see and hit your soldiers.

Player 2 – one army set up and ready for battle directly opposite the enemy player.

You’ll also need a ball or projectile, which will be used to hit the other army.

Crockery, pots, lamps, and valuable objects are best moved out of the way. The next stage looks at the rules of play.



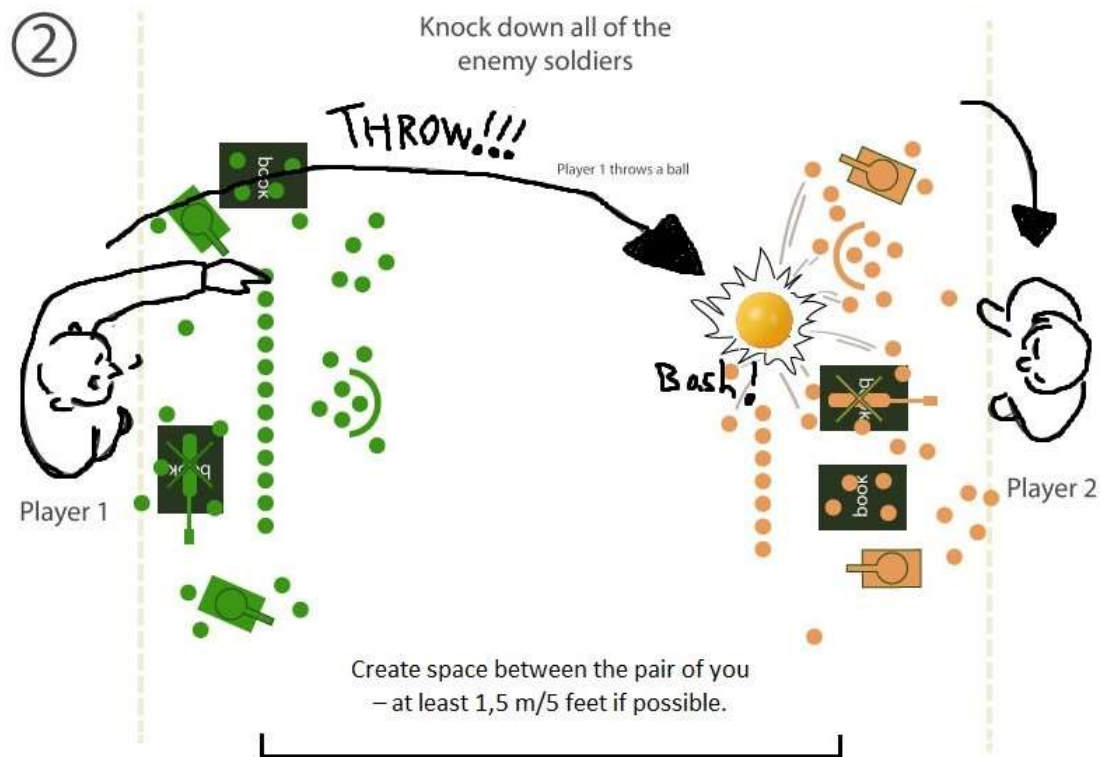
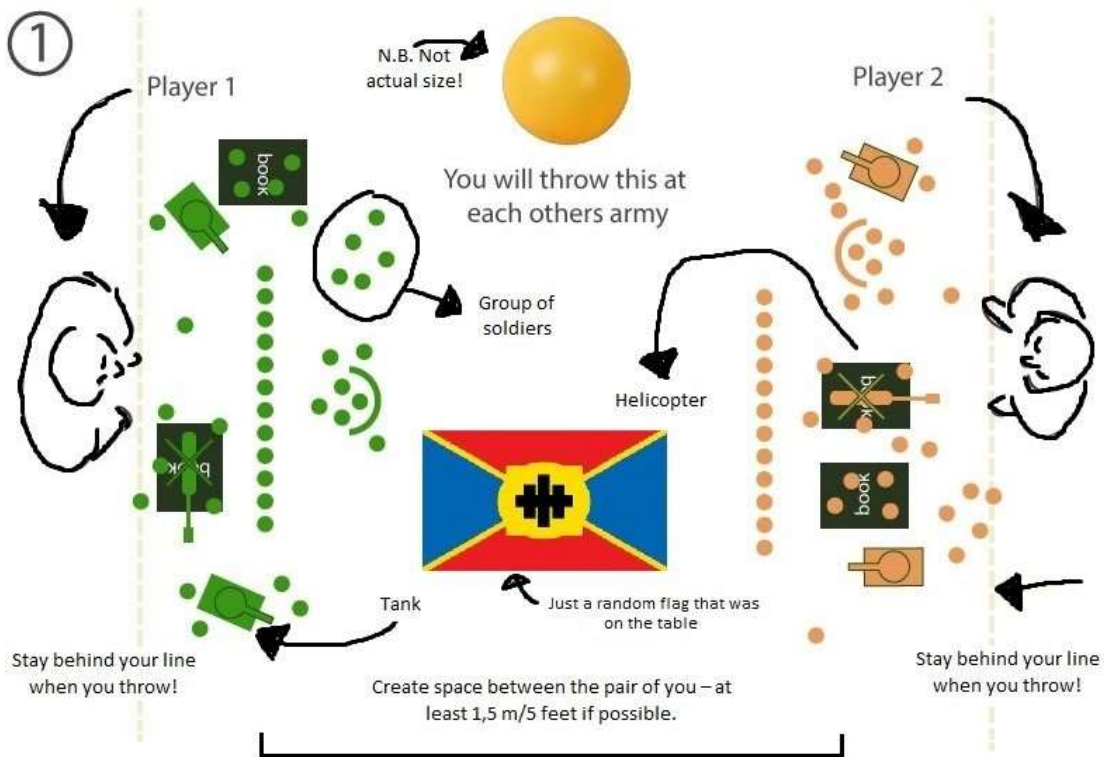
The aim of the game

– Knock over as many enemy players' soldiers as possible with the ball!

That is it. The player that has knocked the most soldiers over wins.

The rules to play with toy soldiers in simple steps

- 1) Select an army each. One player can be green, and the other player can be the brown.
- 2) Both players need an even amount of soldiers. Try to make it so that the game can be played fair.
- 3) Stand or sit approximately 1,5 m/5 feet apart and face each other. This is where your bases will be built. The space between you should be clear not to interrupt your throw or shot. If you're playing on a table, play at each end.
- 4) Build your bases or camps. Take the time to stand up and get all of your soldiers set up in place. Call this the preparation for battle. A bit of strategy can help here, too; use cover.
- 5) Select your bullet – you need a soft, small light ball to throw at each other. As mentioned, nothing too heavy as you do not want to damage furniture or other valuables.
- 6) Get yourself into position 'behind' your army.
- 7) The youngest player goes first.
- 8) The youngest player takes the ball, takes aim, and throws the ball at the enemy player's fort.
- 9) Both players count the damage by seeing how many soldiers have fallen over. The fallen soldiers must be left where they fall.
- 10) Now, player 2 takes their turn, takes aim, knocks the enemy soldiers over, and counts the damage.
- 11) Both players now take turns until the end of the game. The game ends, and the player wins when all of the opponent's soldiers are knocked down first.





Happy gaming!

That is how you can play with plastic toy soldiers and get an hour or so of fun from relatively cheap toys.

The loser of the game also loses the micronational dispute, thus avoiding childish and emotionally strenuous wars in the micronational community.

If you do not wish to play the game until all soldiers in the opposition have been eliminated, then you can play with a turn cap. For example, after six goes each. The player that has knocked the most soldiers over wins.

The most important advice, however, is this: make love, not war!

Additional rules for playing with toy soldiers | Throwing the ball at your targets

How are you allowed to throw the ball at the army men? Pretty much any way you want, as long as you are behind your baseline when throwing.

The ball can be bowled, thrown over the arm, thrown under the arm, skimmed, bounced, thrown hard, or light; it is up to you.

You can even try trick shots by bouncing the ball off furniture such as a chair leg or table. The one thing that should be noted is that the other player cannot interrupt your throw by catching, waving, or intercepting the ball.

The enemy player should be as out of the way as possible so you can take clean shots at your target. So no waving hands or flapping objects in the way, cheaters!

You are only allowed one throw per turn.